

**PLAN NOW  
TO JOIN US**

**CALL FOR  
PARTICIPATION**

 **Global  
Learn** *Global Conference  
on Learning  
and Technology*  
**2019**

**July 10-12 • Mercer County Community College**



Co-Sponsored by:



Association for the Advancement of Computing in Education

[www.aace.org](http://www.aace.org)



The Learning and Technology Library

[www.LearnTechLib.org](http://www.LearnTechLib.org)

[www.aace.org/conf/glearn](http://www.aace.org/conf/glearn)



## Why Attend Global Learn?

Global Conference on Learning and Technology is an international conference, hosted for 2019 by Mercer County Community College and the Association for the Advancement of Computing in Education (AACE).

The mission of Global Learn conferences and events is to further the advancement and innovation in learning and technology. As the educational world becomes increasingly global, new ways to explore, learn, and share knowledge are needed.

Global Learn serves as a means to connect and engage creative educators, researchers, consultants, training managers, curriculum developers, and others in the topics and fields in which they are passionate about. Many individuals are transforming learning environments in local as well as more global ways. Global Learn offers them an opportunity to meet and discuss their ideas, findings, and next steps. Among the other primary aims of Global Learn is to attract new people to the field of education and learning technologies and, hopefully, help inspire a new generation of global learning leaders in countries around the world.

Global Learn conferences are worldwide conferences that are regionally organized by local renowned universities at their campus.

***Global Learn : An International Forum for Researchers, Developers, and Practitioners to Learn about the Best Practices/Technology in Higher Education. Organized by leading colleges and universities from around the world.***

### Who Can Attend?

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Anyone can attend and submit proposals to present at conference.

The conference is designed to engage:

- Educators in ALL disciplines
- Researchers
- Educational administrators
- Teachers
- Curriculum developers
- Technology & education companies
- Anyone with an interest in learning and technology



**We welcome attendees from around the world!**

### Get Connected

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**Visit the AACE Blog, for announcements, resources, and ideas from your colleagues at Global Learn and all our AACE Conferences.**

**[aace.org/connect/](http://aace.org/connect/)**

**You can also find AACE on Facebook and follow us on Twitter!**



**Read our blog at [aace.org/review](http://aace.org/review)**

# 2019 Conference At A Glance

**Dates:**  
July 10-12, 2019

**Host:**  
Mercer County Community  
College

**Location:**  
Mercer County Community  
College Conference Center,  
1200 Old Trenton Rd,  
Princeton Junction, NJ 08550



## Venue

Mercer County Community College's scenic 292-acre West Windsor, New Jersey campus is an ideal venue to host the 2019 Global Learn Conference. Located just a short ride from the cities of Princeton and our state capital Trenton, and approximately an hour from NYC and the Jersey Shore.

All Global Learn 2019 Conference meetings and events will be hosted at the Mercer County Community College Conference Center, 1200 Old Trenton Rd, Princeton Junction, NJ 08550



## Registration Online Only

All Registration for Global Learn 2019 must be made online at [conf.ace.org/glearn/registration](http://conf.ace.org/glearn/registration). You must register and confirm your accepted papers no later than **June 10, 2019**.

**NO ON-SITE REGISTRATION** will be available for this conference.  
**REGISTER EARLY TO RESERVE YOUR SPACE!**

## Registration Benefits

- Access to all Regular Conference Sessions including Keynotes
- Proceedings Access via the LearnTechLib
- FREE Wifi in Conference Areas
- Access to online virtual sessions
- Technical support
- 40% discount for LearnTechLib subscription
- Welcome Party, Receptions, Refreshment Breaks, and Much More!...

See full registration details and rates at:  
[www.ace.org/conf/glearn/registration/](http://www.ace.org/conf/glearn/registration/)

## Social Events

We pack as much fun as possible into our time together! We begin and end the conference with a welcome reception, including food, drinks, music, and more!

To make the most of our host cities, we try to plan one or more local excursions or outings each year. This has included river cruises, canyon hikes, private tours, dinners, and more! Local activities will vary by city and by hosting organizations.



## Proceedings & Publication

Accepted and presented papers are published in the conference proceedings and internationally distributed via LearnTechLib — The Learning and Technology Library, ([LearnTechLib.org](http://LearnTechLib.org)). This Proceedings serves as a major source document indicating the current state of teacher education and information technology. Each conference registrant will receive permanent online access to the proceedings.

## Paper Awards

All presented papers will be considered by the Program Committee for Outstanding Paper Awards. There will also be consideration for an Outstanding Student Paper (therefore, please indicate with your submission if the primary author is a full-time student by checking the box provided on the form). Award winning papers will be highlighted in the conference proceedings and presented a certificate during the conference week.



## Important Dates

Please always refer to [ace.org/conf/glearn/deadlines](http://ace.org/conf/glearn/deadlines) for the most up-to-date deadlines and dates.

- **Proposals due: March 15, 2019**
- **Authors notified: April 1, 2019**
- **Early registration and confirmation: June 10, 2019**

# Presenter Information

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Details of our presentation formats are given on the following pages. General principles applying to all are:

- All official communication will be with the contact author listed on the paper. Contact authors are responsible for communicating with any co-presenters of that session.
- At least one author must register and pay the registration fee in order to confirm accepted papers for presentation. If multiple authors wish to attend, all must register individually.
- The conference will secure basic equipment needs for presenters. In-room laptops and projectors are provided for all Full and Brief Papers. Free wireless internet is made available on all conference-designated floors. We recommend presenters and attendees also bring their own laptop, tablet, or device.



## Review Policy

Conference submissions are double-blind peer-reviewed by at least two reviewers who are members the conference's international Program Committee of experts in fields specifically matching the conference topics. Papers are subject to a double-blind review. Reviewers are required to provide the author with comments intended to improve the content, style, and other issues which should improve the quality of the article. If the review results are not clear, at least two members of the Program Committee decide whether a paper can be accepted or not, and in which presentation category.

Submission evaluation criteria:

- Potential value/impact of research or developments
- Relevance to conference
- Originality
- Style: Clarity, Length, Originality, Etc.

The acceptance rate for AACE conferences is 25-39%.

# Presentation Types

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## FULL PAPERS

**Presentation time:** 25 minutes

**Submission proposal length:** 6-10 pages. An abstract is not sufficient to be evaluated as a Full Paper.

**Proceedings length:** 6-10 pages maximum

**AV equipment provided:** PC, Projector, Internet

Papers present reports of significant work or integrative reviews in research, development, applications, and societal issues related to all aspects of the conference topics

## FULL PAPERS: JOURNAL PUBLICATION

**Presentation time:** 25 minutes

**Submission length:** 6-15 pages. An abstract is not sufficient to be evaluated as a Full Paper: Journal Publication.

**Proceedings length:** 6-15 pages

Full Paper: Journal Publication accepted papers will be published both in the conference Proceedings and as an article in an AACE journal. A final version may be requested prior to journal publication.

Papers present reports of significant work or integrative reviews in research, development, applications, and societal issues related to all aspects of the conference topics.

## BRIEF PAPERS

**Presentation time:** 15 minutes

**Submission proposal length:** 4-6 pages

**Proceedings length:** 6 pages maximum

**AV equipment provided:** PC, Projector, Internet

These papers are brief, more condensed presentations or work-in-progress projects.

**The submission should clearly indicate:**

- What is going to be shown or demonstrated or offered;
- The major aspects;
- The context or motivation;
- Relevant URLs or literature references.

## WORKSHOPS

**Presentation time:** 3.5 or 7 hours

**Submission proposal length:** 2-6 pages

**Proceedings length:** none required

**AV equipment provided:** PC, Projector, Internet

Workshops are intended to enhance the skills and broaden the perspective of their attendees. They should be designed to introduce a rigorous framework for learning a new area or to provide advanced technical training in an area. Submissions will be selected on the basis of the instructors' qualifications for teaching the proposed Workshop and their contribution to the overall conference program. Workshop presenters receive one complimentary registration.

Equipment Note: An instructor PC, projector, screen and WIFI will be provided. A lab of computers cannot be furnished. If your Workshop is hands-on, please state what equipment you will provide or that participants should BYOL-Bring Your Own Laptop.

Workshop proposals must include:

- Clear description of the objectives
- Intended audience (experience level and prerequisites)
- Proposed length (3 hours or 6 hours)
- 200-word abstract
- 1-page topical outline of the content
- Summary of the instructor's qualifications
  - Relevant URLs or literature references.



# Virtual Presentations

**Submissions must be made online at: [conf.aace.org/glearn/submission](http://conf.aace.org/glearn/submission)**

All virtual and on-location sessions are accessible to all conference registrants via

## Academic Experts

### Virtual Presentations

In consideration of presenters who may be unable to attend in person due to funding or time constraints, Virtual Presentations have been added to the program with the same validity (publication, certification, etc.) as the face-to-face (F2F) conference and with the capability to interact with session participants.

### Why a Virtual Presentation?

- Saves money. No travel, accommodation, or restaurant costs.
- Saves time. No travel time or out-of-office time required.
- Allows you to participate on your own schedule.
- Same validity as the face-to-face (F2F) conference.
- Paper published in LearnTechLib Digital Library Proceedings.
- Publish and share all supporting media. (paper, PPT, audio, etc.)
- Capability to interact with your session's participants (async) prior to, during, and after the event.
- Participate in all conference session discussions (async).
- Viewing of keynote and invited speaker talks.
- Virtual presentations are green and reduce your carbon footprint.

### Virtual Registration Includes

- Paper published in LearnTechLib Digital Library Proceedings.
- Capability to interact with your session's participants (async) prior to, during and after the event.
- Technical support for online presentation platform.
- Access to Keynote & Invited Speaker talks, papers, and PPTs.
- Access to all conference session discussions (async).
- Viewing of recorded Keynote and Invited Speaker talks.
- Free, permanent online access to conference Proceedings via LearnTechLib (LearnTechLib.org).



### VIRTUAL PAPERS

**Presentation time:** 30 minutes  
**Proposal submission length:** 4-6 pages  
**Proceedings length:** 6 pages maximum

Virtual Paper sessions enable research, developers, and practitioners to present and asynchronously discuss, via the conference website and online Discussion board, their latest results and developments in progress in order to gain feedback and to establish contact with similar projects.

These papers are brief, more condensed presentations or work-in-progress projects. These sessions also may be new extensions to existing projects, newly initiated projects, and/or projects underway that include opportunities for additional partners.

Virtual Paper proposals must include:

- Description of the planned Paper should emphasize the problem, what was done, and why the work is important.

The submission should clearly indicate:

- What is going to be shown or demonstrated or offered;
- The major aspects;
- The context or motivation;
- Relevant URLs or literature references.

**To be included in the Final Program, accepted Virtual Presenters must register by the confirmation deadline and submit their PPT or PPTX (without audio or video) presentation file. All presentation files will be reviewed.**

### Presenting Virtually

All virtual sessions are presented asynchronously. Accepted authors will be sent instructions on how to record optional audio for their uploaded PowerPoint slides. This recording is encouraged but not required. Authors will also have access to all conference papers and PPTs via AcademicExperts.org. Virtual presenters are required to post an opening comment/question on their presentation page, and respond to attendee feedback during the conference week.

## VIRTUAL PRESENTATIONS SUBMISSION REQUIREMENTS

**Submit all proposals by completing the Web form at:  
[conf.aace.org/glearn/submission](http://conf.aace.org/glearn/submission)**

All proposals must be submitted by uploading a Word .doc or .docx file using the Web form.  
No hard copy paper, faxed, or e-mail submissions will be accepted. Please send your proposal only ONE time.

After submitting your proposal, use the menu at [conf.aace.org/elearn/submission/](http://conf.aace.org/elearn/submission/) and select "Add Files to Submission" to upload supporting media, i.e., PowerPoint (PPT) and PowerPoint X (PPTX) files.  
Virtual authors will be sent instructions to record optional audio for their PPT slides.

At least one author must confirm by registering before the early registration deadline.

Questions? Contact AACE Conference Services at: [conf@aace.org](mailto:conf@aace.org)

For more information on presentation types, see:  
[aace.org/conf/glearn/presentation-types/](http://aace.org/conf/glearn/presentation-types/)

# Conference Topics

## 1. Advanced Technologies for Learning and Teaching

Cloud computing  
Collaborative technologies  
E-publishing/digital libraries  
Learning management systems and environments  
Learning portfolios  
Mobile teaching and learning technologies  
Shared online video  
Social networks  
Social Software (podcasting, wikis, blogs, etc.)  
Videoconferencing

## 2. Assessment and Research

Alternative and innovative assessment methods  
Assessment practices in cross-cultural and international research  
Best practices in assessment  
Performance and outcome assessment

## 3. Educational Policy, Reform, and Innovation

Contextualized innovation (accessibility, scalability, usability, & sustainability)  
Education reform with technology  
Government initiatives and programs  
Policy issues and trends  
Quality assurance and accreditation  
Teacher education and technology integration

## 4. Evaluation and Quality Improvement Advances

Best practices in evaluation  
Course, program, project, and other forms of evaluation  
Data analytics  
E-learning benchmarks and standards  
Evaluating for quality improvement

## 5. Global Networks, Partnerships, and Exchanges

Global competencies and perspectives  
Global courses, programs, degrees, and initiatives  
Global learning barriers, challenges, and concerns  
Global learning communities  
Global learning partnerships and innovations  
Global studies and education

## 6. Innovative Approaches to Learning & Learning Environments

Augmented reality  
Authentic, contextualized, and real-world learning  
Case, Scenario, Problem, Project -based learning  
Collaborative learning  
Communities of practice  
Electronic Performance Support Systems (EPSS)  
Game-based learning  
Learner-centered, and self-directed learning  
Learning communities  
Learning management and support systems  
Lifelong, informal, and nontraditional learning  
On-demand and just-in-time learning  
Participatory learning and media  
Personalized learning environments  
Simulations for learning  
Virtual reality learning environments

## 7. Open Education

Free and open source software  
Learning portals  
Localization of content and knowledge  
Online language learning  
Open access publishing  
Open courses, open learning, and open educational resources  
Open education copyright and other legal issues  
Open educational projects, partnerships, and consortia  
Open teaching  
Participatory/contributory communities

## 8. Technologies for Socially Responsive Learning

Digital divide issues, initiatives, and cases  
Digital and social media for engaging youth about cultures  
Diversity  
Education for sustainable development  
Environmental education  
Ethical, cultural, historical, and social issues in technology use  
Learning technologies for transformational change  
Rural community learning and technology  
Technology solutions for marginalized populations  
Technology uses in cross-cultural and multicultural contexts

## 9. Virtual and Distance Education

Blended learning  
E-learning/E-training  
Flexible learning  
Innovative online learning and educational programming  
Mobile and ubiquitous learning  
Online learning environments



## Submitting Your Proposal

### SUBMISSION REQUIREMENTS

Submit all proposals by completing the Web form at:

**[conf.aace.org/glearn/submission](http://conf.aace.org/glearn/submission)**

All proposals must be submitted by uploading Rich Text Format (.RTF) or MS Word (.DOC) file formats using the Web form.

No hard copy paper, faxed, or e-mail submissions will be accepted. Please send your proposal only ONE time.

After submitting your proposal or upon acceptance, use the menu at [www.aace.org/conf/glearn/submission/](http://www.aace.org/conf/glearn/submission/) and select

"Add Files to Submission" to upload PowerPoint files.

Also, at least one author must confirm by registering by the early registration deadline.

Questions? Contact AACE Conference Services at: [conf@aace.org](mailto:conf@aace.org)

### SUBMISSION GUIDE

A complete guide to formatting your submission, submission receipts, accepted file formats and more can be found at:

**[aace.org/conf/glearn/submission/](http://aace.org/conf/glearn/submission/)**



# Welcome to The Garden State

America's best minds have been visiting and meeting in Princeton, New Jersey and the surrounding area for more than 200 years. From the first sessions of the Continental Congress to today's modern conventions, events, shopping, family activities, and corporate outings, this area is attracting more and more visitors each year.

The Princeton-Mercer region – including parts of southern Somerset County, western Middlesex and western Monmouth County - is an idyllic region filled with abundant amenities, including world-class hotels and conference centers, museums, historic sites, music festivals and first-rate sports arenas and is located almost equidistant of two major metropolitan areas - New York and Philadelphia. A short drive east also lands you at renowned and beautiful Atlantic coastline of the state.

The Princeton-Mercer Region has plenty of activities for individuals and families to explore. Stroll through the beautiful Princeton University campus or take a guided tour of this historic institution. Take a tour of outdoor art pieces at the Grounds for Sculpture exhibit in Hamilton, NJ, only 20 minutes from downtown Princeton. You are even allowed to touch some of these beautiful modern art pieces, which makes it great for all ages! Visit the Hopewell Museum to see beautiful displays and collections from the colonial times.

Have some fun in the water by kayaking or canoeing in Carnegie Lake! If you're feeling adventurous you can even paddle your way from the Princeton dock to the Delaware & Raritan Canal. Picnic tables and biking paths are available as well.

Whether you are looking for some fun with the family or some adult activities, Terhune Orchards has entertainment for all ages. You can pick your own fruits and vegetables or attend farm festivals throughout the year with the kids. In addition, the winery has a tasting room where the adults can relax and sip on some home-made wine!

The McCarter Theatre Center for Performing Arts is an active cultural center in the state and the nation. The arts center offers hundreds of performances each year in theatre, dance, and music. There are plenty of events to choose from!

For more information on the Princeton-Mercer area, please visit [www.visitprinceton.org](http://www.visitprinceton.org).



# Membership Options

Apply online or download a full membership brochure at [membership.aace.org](http://membership.aace.org).

## NEW! FREE Membership Through Your University Library

- If your university or institution already has an active LearnTechLib subscription, you get free membership!
- If your library is not subscribed, recommend them and start saving!

Search For Your Library  
& Sign Up!

Check for your institution at  
[membership.aace.org/inst/](http://membership.aace.org/inst/)

Recommend Your Library  
to Subscribe!

Use our recommendation form at  
[learntechlib.org/recommend-form/](http://learntechlib.org/recommend-form/)

## Professional & Student Membership

- Gain professional recognition by participating in AACE sponsored international conferences
- Enhance your knowledge and professional skills through interaction with colleagues from around the world
- Learn from colleagues' research and studies by receiving AACE's well-respected journals and books
- Receive discounts on multiple journal subscriptions, and conference registration fees

**Professional Membership: \$125**

**Student Membership: \$45**

## Professional Membership PLUS LearnTechLib – The Learning and Technology Library

AACE Professional Membership PLUS LearnTechLib includes all the benefits mentioned above PLUS, instead of one AACE journal subscription, receive via LearnTechLib all AACE journals and thousands of additional peer-reviewed journal articles, conference papers and presentations, videos, webinars, and much more!

**Professional Membership  
+ LearnTechLib: \$175**

**Student Membership  
+ LearnTechLib: : \$75**

## Select Your Membership Journals

- Professional & Student Memberships include a subscription to 1 AACE Journal  
(All journal subscriptions are digital. See list of journals below.)

### Journal Title(s)

International Journal on E-Learning (IJEL)  
Journal of Educational Multimedia and Hypermedia (JEMH)  
Journal of Computers in Math and Science Teaching (JCMST)

Journal of Interactive Learning Research (JILR)  
Journal of Technology and Teacher Education (JTATE)  
Journal of Online Learning Research (JOLR) *Already FREE with membership*